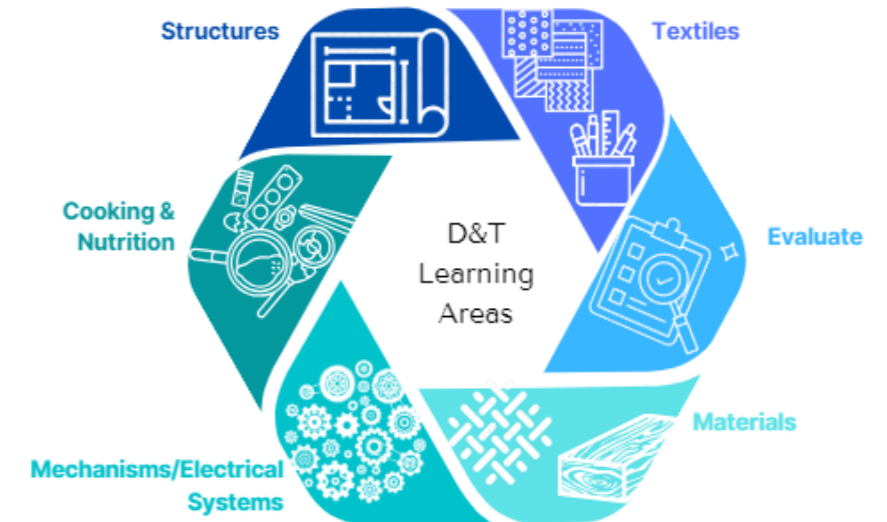
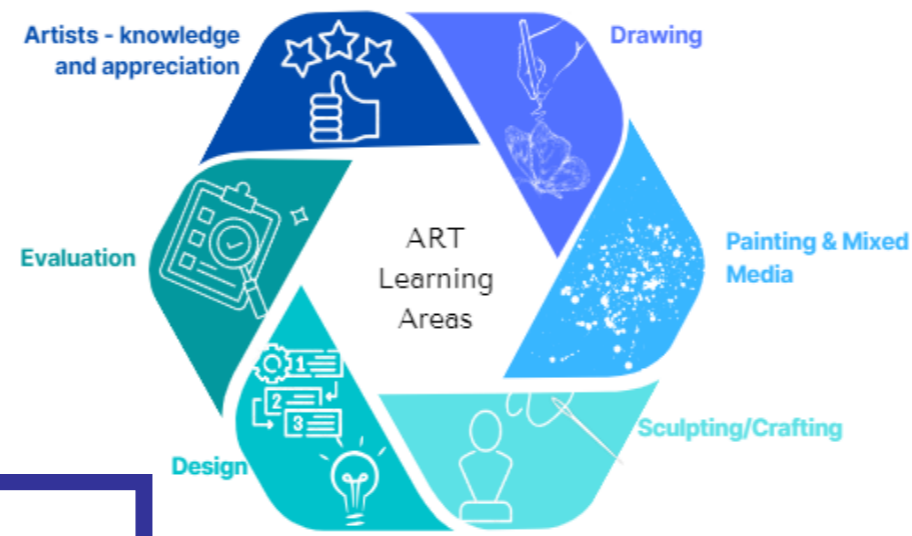




Our Curriculum

ART & DESIGN DESIGN & TECHNOLOGY



EYFS & Reception

Following the Kapow Primary planning scheme

Autumn:
Term 1: Design & Technology
 - Structures: Junk Modelling
Term 2: Art & Design
 - Drawing: Marvellous marks

Spring:
Term 1: Design & Technology
 - Structure: Boats
Term 2: Art & Design
 - Painting & Mixed Media: Painting my World

Summer:
Term 1: Design & Technology
 - Textiles: Bookmarks
Term 2: Art & Design
 - Sculpture & 3D: Creation Station

YEAR 1

Following the Kapow Primary planning scheme

Autumn:
Term 1: Art & Design
 - Drawing: Making your mark
Term 2: Design & Technology
 - Structures: Constructing a windmill

Spring:
Term 1: Art & Design
 - Structure & 3D: Paper Play
Term 2: Design & Technology
 - Textiles: Puppets

Summer:
Term 1: Art & Design
 - Painting & Mixed Media: Colour Splash
Term 2: Design & Technology
 - Cooking / Nutrition: Fruit and Vegetables

YEAR 2

Following the Kapow Primary planning scheme

Autumn:
Term 1: Art & Design
 - Painting & Mixed Media: Life in Colour
Term 2: Design & Technology
 - Structures: Baby Bear's Chair

Spring:
Term 1: Art & Design
 - Craft & Design: Map it Out
Term 2: Design & Technology
 - Textiles: Making pouches

Summer:
Term 1: Art & Design
 - Sculpture & 3D: Clay Houses
Term 2: Design & Technology
 - Mechanisms: Making a moving monster

YEAR 3

Following the Kapow Primary planning scheme

Autumn:
Term 1: Art & Design
 - Painting and mixed media: Prehistoric painting
Term 2: Design & Technology
 - Cooking / Nutrition: Eating Seasonally

Spring:
Term 1: Art & Design
 - Craft & Design: Ancient Egyptian Scrolls
Term 2: Design & Technology
 - Digital World: Wearable Technology

Summer:
Term 1: Art & Design
 - Sculpture and 3D: Abstract shape and space
Term 2: Design & Technology
 - Structures: Constructing a castle



YEAR 4

Following the Kapow Primary planning scheme

Autumn:
Term 1: Art & Design
 - Drawing: Power Prints
Term 2: Design & Technology
 - Structures: Pavilions

Spring:
Term 1: Art & Design
 - Painting / Mixed Media: Light and Dark
Term 2: Design & Technology
 - Mechanical Systems: Making a slingshot car

Summer:
Term 1: Art & Design
 - Craft & Design: Fabric of nature
Term 2: Design & Technology
 - Electrical Systems: Torches

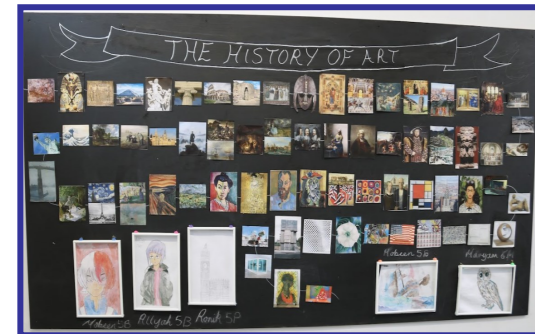
YEAR 5

Following the Kapow Primary planning scheme

Autumn:
Term 1: Design & Technology
 - Electrical Systems: Doodlers
Term 2: Art & Design
 - Structures and 3D: Interactive Installations
 - Portraits

Spring:
Term 1: Design & Technology
 - Mechanical Systems: Making a pop-up book
Term 2: Art & Design
 - Drawing: I need space

Summer:
Term 1: Design & Technology
 - Cooking / Nutrition: What could be healthier?
Term 2: Art & Design
 - Painting and Mixed Media: Portraits



YEAR 6

Following the Kapow Primary planning scheme

Autumn:
Term 1: Art & Design
 - Craft & Design: Photo Opportunity
Term 2: Design & Technology
 - Textiles: Waistcoats for toys

Spring:
Term 1: Art & Design
 - Drawing: Make my voice heard
Term 2: Design & Technology
 - Structure: Playground designs

Summer:
Term 1: Art & Design
 - Sculpture & 3D: Making memories
Term 2: Design & Technology
 - Digital world: Navigating the World

INTENT

Art & Design:
 Children will be engaged, inspired and challenged: equipping them with the knowledge and skills to experiment, invent, and create their own works of art, craft and design, and develop an understanding and appreciation. All pupils will explore their ideas and record their experiences; become proficient in drawing, painting, sculpture and other art, craft and design techniques; evaluate and analyse creative works using the language of art, craft and design; know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.

Design & Technology:
 Children will use creativity and imagination to design and make products that solve real and relevant problems within a variety of contexts, considering their own and others' needs. They will be able to evaluate past and present design and technology; they will develop a critical understanding of its impact on daily life and the wider world alongside developing practical expertise.

IMPLEMENTATION

We use a combined scheme of learning from Kapow Primary. Each year group focusses on either art & design or design & technology each half term.

Art & Design
 Children are taught a unit of lessons for explicit art projects. The skills and knowledge will develop throughout each art topic as mapped across each year group and through the school to ensure progression - both in skills and an understanding of the development of links in art history. The use of sketchbooks is key to their skill development with clear progression shown with books continuing into subsequent years.

Design & Technology:
 Children are taught a unit of lessons for explicit projects, with a progression of skills ensured in, and across, year groups. All projects are structured within the areas of: Structures, Mechanisms, Electrical Systems, Textiles, Cooking and Nutrition. Each year group builds upon past skills with a series of creative and practical activities to solve a design brief around a product for a purpose and a user. When designing and making, the children are taught to: research, design, make and evaluate.

IMPACT

Art & Design
 Children can demonstrate their understanding through topic discussion at three points in an art project unit: at the start, middle and end. Sketchbooks play a key role in demonstrating a progression of skills and children understand that learning in art is a journey which can be more about the process rather than the outcome. These have a high priority in KS2 and are used to record: ideas, research about artists, skills development and reflections.

Design & Technology:
 Children can demonstrate their understanding through evaluating their finished projects, with a focus on: how it was made, what technical skills were needed, how well the product is fit for purpose, and any areas they would modify and why.