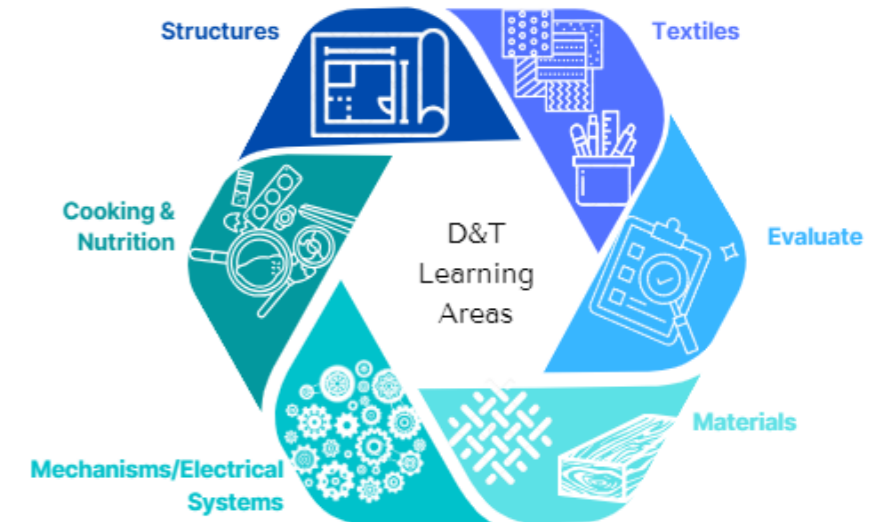
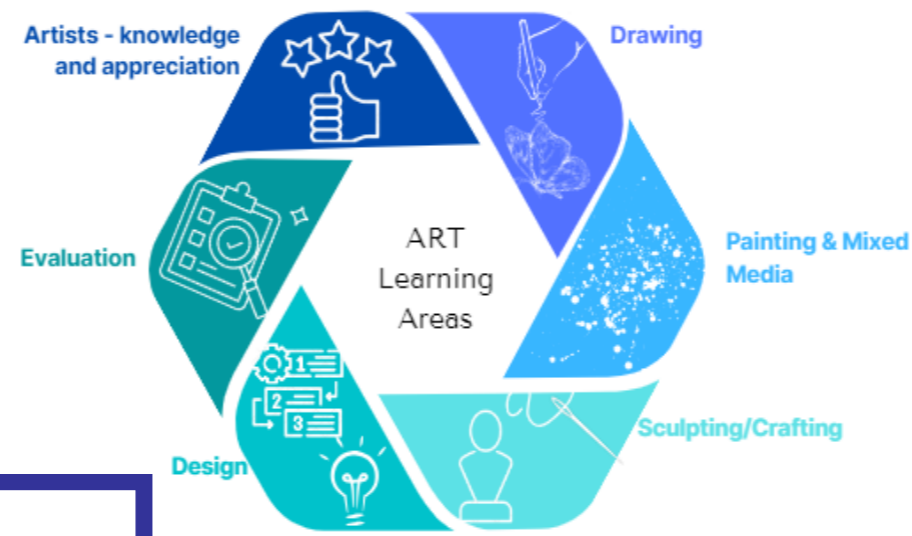




## Our Curriculum

# ART & DESIGN DESIGN & TECHNOLOGY



### EYFS & Reception

Following the Kapow Primary planning scheme

**Autumn:**  
**Term 1: Art & Design**  
 - Drawing: Marvellous marks  
**Term 2: Design & Technology**  
 - Structures: Junk Modelling

**Spring:**  
**Term 1: Design & Technology**  
 - Structure: Boats  
**Term 2: Art & Design**  
 - Painting & Mixed Media: Painting my World

**Summer:**  
**Term 1: Design & Technology**  
 - Textiles: Bookmarks  
**Term 2: Art & Design**  
 - Sculpture & 3D: Creation Station

### YEAR 1

Following the Kapow Primary planning scheme

**Autumn:**  
**Term 1: Art & Design**  
 - Drawing: Making your mark  
**Term 2: Design & Technology**  
 - Structures: Constructing a windmill

**Spring:**  
**Term 1: Art & Design**  
 - Structure & 3D: Paper Play  
**Term 2: Design & Technology**  
 - Textiles: Puppets

**Summer:**  
**Term 1: Art & Design**  
 - Painting & Mixed Media: Colour Splash  
**Term 2: Design & Technology**  
 - Cooking / Nutrition: Smoothies

### YEAR 2

Following the Kapow Primary planning scheme

**Autumn:**  
**Term 1: Art & Design**  
Painting & Mixed Media: Life in Colour  
**Term 2: Design & Technology**  
 - Textiles: Making pouches

**Spring:**  
**Term 1: Design & Technology**  
 - Structures: A Balanced Diet  
**Term 2: Art & Design**  
 - Craft & Design: Map it Out

**Summer:**  
**Term 1: Art & Design**  
 - Sculpture & 3D: Clay Houses  
**Term 2: Design & Technology**  
 - Mechanisms: Making a moving monster

### YEAR 3

Following the Kapow Primary planning scheme

**Autumn:**  
**Term 1: Art & Design**  
 - Painting and mixed media: Prehistoric painting  
**Term 2: Design & Technology**  
 - Cooking / Nutrition: Eating Seasonally

**Spring:**  
**Term 1: Art & Design**  
 - Craft & Design: Ancient Egyptian Scrolls  
**Term 2: Design & Technology**  
 - Digital World: Wearable Technology

**Summer:**  
**Term 1: Art & Design**  
 - Sculpture and 3D: Abstract shape and space  
**Term 2: Design & Technology**  
 - Structures: Constructing a castle

### YEAR 4

Following the Kapow Primary planning scheme

**Autumn:**  
**Term 1: Art & Design**  
 - Drawing: Power Prints  
**Term 2: Design & Technology**  
 - Structures: Pavilions

**Spring:**  
**Term 1: Art & Design**  
 - Painting / Mixed Media: Light and Dark  
**Term 2: Design & Technology**  
 - Mechanical Systems: Making a slingshot car

**Summer:**  
**Term 1: Art & Design**  
 - Craft & Design: Fabric of nature  
**Term 2: Design & Technology**  
 - Electrical Systems: Torches

### YEAR 5

Following the Kapow Primary planning scheme

**Autumn:**  
**Term 1: Design & Technology**  
 - Electrical Systems: Doodlers  
**Term 2: Art & Design**  
 - Painting and Mixed Media: Portraits

**Spring:**  
**Term 1: Design & Technology**  
 - Mechanical Systems: Making a pop-up book  
**Term 2: Art & Design**  
 - Drawing: I need space

**Summer:**  
**Term 1: Art & Design**  
 - Craft and Design: Architecture  
**Term 2: Design & Technology**  
 - Structure: Bridges

### YEAR 6

Following the Kapow Primary planning scheme

**Autumn:**  
**Term 1: Art & Design**  
 - Craft & Design: Photo Opportunity  
**Term 2: Design & Technology**  
 - Textiles: Waistcoats for toys

**Spring:**  
**Term 1: Art & Design**  
 - Drawing: Make my voice heard  
**Term 2: Design & Technology**  
 - Structure: Playground designs

**Summer:**  
**Term 1: Design & Technology**  
 - Digital world: Navigating the World  
**Term 2: Art & Design**  
 - Sculpture & 3D: Making memories



### INTENT

**Art & Design**  
 Children will be engaged, inspired and challenged: equipping them with the knowledge and skills to experiment, invent, and create their own works of art, craft and design. All pupils will explore and record their; becoming proficient in drawing, painting, sculpture and other techniques; evaluate and analyse creative works using the language of art; know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.

**Design & Technology**  
 Children will design and make products that solve real and relevant problems: considering their own and others' needs. They will evaluate past and present design and technology; develop a critical understanding of its impact on daily life and develop practical expertise.

### IMPLEMENTATION

We use a combined scheme of learning from Kapow Primary. Each year group focusses on either art & design or design & technology each half term.

**Art & Design**  
 Children are taught a unit of lessons for explicit art projects. Skills and knowledge will develop; as mapped across year groups and through the school to ensure progression - both in skills and an understanding of the development of links in art history. The use of sketchbooks is key to their showing skill progression into subsequent years.

**Design & Technology:**  
 Children are taught through a unit of lessons, with a progression of skills ensured in, and across, year groups. All projects are structured within the areas of: Structures, Mechanisms, Electrical Systems, Textiles, Cooking and Nutrition. When designing and making, the children are taught to: research, design, make and evaluate.

### IMPACT

**Art & Design**  
 Children demonstrate understanding through topic discussion at the start, middle and end of a project. Sketchbooks demonstrate a progression of skills and children understand that learning in art is a journey which can be more about the process rather than the outcome. These have a high priority in KS2 and are used to record: ideas, research about artists, skills development and reflections.

**Design & Technology:**  
 Children demonstrate understanding through evaluating their finished projects, with a focus on: how it was made, what technical skills were needed, how well the product is fit for purpose, and any areas they would modify and why.

	Design and technology	Art and design	Design and technology	Art and design	Design and technology	Art and design
EYFS: Reception	<a href="#">Structures: Junk modelling</a> (6 lessons)  Omit lessons 3, and 6 if needed.	<a href="#">Drawing: Marvellous marks</a> (6 lessons)  Omit lesson 2 if needed.	<a href="#">Textiles: Bookmarks</a> (6 lessons)  Omit lessons 3 and 6 if needed.	<a href="#">Painting and mixed media: Paint my world</a> (6 lessons)  Omit lessons 1 and 4 if needed.	<a href="#">Structures: Boats</a> (6 lessons)  Omit lessons 3 and 4 if needed.	<a href="#">Sculpture and 3D: Creation station</a> (6 lessons)  Omit lessons 2 and 3 if needed.
Year 1	<a href="#">Structures: Constructing a windmill</a> (4 lessons)	<a href="#">Drawing: Make your mark</a> (5 lessons)	<a href="#">Textiles: Puppets</a> (4 lessons)	<a href="#">Sculpture and 3D: Paper play</a> (5 lessons)	<a href="#">Cooking and nutrition: Fruit and vegetables</a> (4 lessons)	<a href="#">Painting and mixed media: Colour splash</a> (5 lessons)

	Art and design	Design and technology	Art and design	Design and technology	Art and design	Design and technology
Year 2	<a href="#">Craft and design: Map it out</a> (5 lessons)	<a href="#">Structures: Baby bear's chair</a> (4 lessons)	<a href="#">Painting and mixed media: Life in colour</a> (5 lessons)	<a href="#">Mechanisms: Fairground wheel</a> (4 lessons)	<a href="#">Sculpture and 3D: Clay houses</a> (5 lessons)	<a href="#">Mechanisms: Making a moving monster</a> (4 lessons)
Year 3	Design and technology	Art and design	Design and technology	Art and design	Design and technology	Art and design
	<a href="#">Cooking and nutrition: Eating seasonally</a> (4 lessons)	<a href="#">Drawing: Growing artists</a> (5 lessons)	<a href="#">Digital world: Wearable technology</a> (6 lessons)	<a href="#">Craft and design: Ancient Egyptian scrolls</a> (5 lessons)	<a href="#">Structures: Constructing a castle</a> (4 lessons)	<a href="#">Sculpture and 3D: Abstract shape and space</a> (5 Lessons)

	Art and design	Design and technology	Art and design	Design and technology	Art and design	Design and technology
Year 4	<a href="#">Drawing: Power prints</a> (5 lessons)	<a href="#">Structure: Pavillons</a> (4 lessons)	<a href="#">Painting and mixed media: Light and dark</a> (5 lessons)	<a href="#">Mechanical systems: Making a slingshot car</a> (4 lessons)	<a href="#">Craft and design: Fabric of nature</a> (5 lessons)	<a href="#">Electrical systems: Torches</a> (4 lessons)
	Design and technology	Art and design	Design and technology	Art and design	Design and technology	Art and design
Year 5	<a href="#">Electrical systems: Doodlers</a> (4 lessons)	<a href="#">Sculpture and 3D: Interactive installation</a> (5 lessons)	<a href="#">Mechanical systems: Making a pop-up book</a> (4 lessons)	<a href="#">Drawing: I need space</a> (5 lessons)	<a href="#">Cooking and nutrition: What could be healthier?</a> (4 lessons)	<a href="#">Painting and mixed media: Portraits</a> (5 lessons)
	Art and design	Design and technology	Art and design	Design and technology	Art and design	Design and technology
Year 6	<a href="#">Craft and design: Photo opportunity</a> (5 lessons)	<a href="#">Textiles: Waistcoats</a> (4 lessons)	<a href="#">Drawing: Make my voice heard</a> (5 lessons)	<a href="#">Structure: Playgrounds</a> (4 lessons)	<a href="#">Sculpture and 3D: Making memories -</a> (5 lessons)	<a href="#">Digital world: Navigating the world</a> (4 lessons)